

## Mika Satomi

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### Profile:

Mika Satomi is originally from Japan, currently a PhD candidate at Interface Culture, University of Art and Industrial Design Linz, Austria. She has studied Graphic Design at Tokyo Zokei University, and Media Art at IAMAS, Japan. In her research, she focuses on play theory, cyborg culture and practices in the field of wearable technology art.

### Education:

- 2006 Ph.D. candidate at Interface Culture Lab, Institute of Media Studies, Kunstuniversitat Linz, Austria
- 2004-2006 M.A. in Media Creation at IAMAS, Japan
- 2000-2002 Training in 3D Computer Graphics, Web designing strategy at UCLA extension, USA
- 1995-1999 B.A. in Graphic design at Tokyo Zokei University, Japan

### Work:

- 2004-2005 Researcher at ATR, IRC department, Kyoto Japan
- 2004 Interface designer at FUJITSU, Kyoto, Japan
- 2003 Web designer at WORD SMITH, Nara, Japan
- 1999-2003 Freelance Graphic Designer working for various companies and university labs
- 1997-1999 Motion Graphic Designer at BIYOGON PICTURES, Tokyo, Japan

**Artist in Residence:**

2008.03.01-31 Lemur, Brooklyn, New York, USA

**Scholarship:**

2006.10-2008.06 Austrian Scholarship

**Exhibitions:**

2009.01.19-25 Campus Party Brazil in Sao Paulo, Brazil, "Massage me"  
2008.11.03-09 Transgenesis, Prague, "Massage me"  
2008.10.30-11.01 Post Me\_New ID Forum, during the CYNETart\_08 Festival in Dresden, Germany, "Perfect Human", Performance  
2008.10.18,19 The Maker Faire in Austin, Texas, "Massage me"  
2008.09.26 The Long Night of Science in Linz, Austria, "Space Tras"  
2008.09.26 The Long Night of Science in Linz, Austria, "Massage me"  
2008.09.04-09 Interface Cultures @ Ars Electronica 2008 Festival exhibition in Linz, Austria, "Perfect Human", Performance  
2008.07.28-08.03 Campus Future, Campus Party Spain, "Massage me"  
2008.06.23-06.29 Campus Party Colombia in Bogotá, Colombia, "Massage me"  
2008.06.21-06.29 De-Day in Beijing, China, "Massage me"  
2008.06.13-08.17 LEBEN IM STRAFRAUM, Lentos, Linz, Austria, "Der zukunfft vergangenheit"  
2008.05.04 Stuttgarter Trickfilm Festival, "Puppeteer" as part of "Ein kleines Puppenspiel" by Friedrich Kirschner  
2008.04.25 Second Skin: Imaginative Designs in Digital & Analog Clothing, Exploratorium, San Francisco, U.S., "Massage me"  
2008.04.18-09.22 HOMO LUDENS LUDENS, LABoral Centro de Art ey Creación Industrial, Spain, "Massage me"  
2008.03.28 LEMUR, New York, U.S., Language Game Performance  
2007.09.05-09.11 CynetArt, Dresden, Germany, "Puppeteer" as part of "Ein kleines Puppenspiel" by Friedrich Kirschner  
2007.11.24 MB21, Dresden, Germany, "Massage me"

2007.09.05-09.11	Electronica Campus2.0, Linz, Austria, "Massage me"
2007.08.11	Linz, Austria, "Fame of Flash"
2007.08.10-10.28	Dott07, Our Cyborg Future?, Newcastle, UK, "H+"
2007.03.24	Frühlingserwachen, Linz, Austria, "Magic Cloth"
2006.08.31-09.05	ARS Electronica Interface Culture exhibition, Linz, Austria, "game_of_life"
2006.06.14	CeaserAward, Design Center, Linz, Austria, "Fame of Flash"
2006.02.23-02.26	IAMAS exhibition 2006, Ogaki, Japan, "life();"
2005. 09.01-09.06	ARS Electronica Interface Culture exhibition, Linz, Austria, "gutsie"
2005.01.24	soma tatsu exhibition opening performance, Aichi, Japan
2004.12.11-12	Freq04 Fukuoka, Japan, "Moids"
2004.11.26	Techno Elegance vol.6 at AOIHEYA, Tokyo, Japan
2004.11.24-25	Ex- exhibition, Tokyo, Japan, "Moids"
2004.11.06-21	SMT Sendai Art Annual, Sendai, Japan, "Moids"

## Publications:

Satomi M, Seymore S, "Designing our Extended Body", Interface Cultures: Artistic Aspects of Interaction, Sommerer C, Mignonneau L, King D (eds.) p113-120, transcript, (2008)

Seymore S., Satomi M., "Designing for the extended body - Hearing aids and transitive materials", Ubicomp 2007 workshops proceedings, pp. 543-546 , Innsbruck, (2007)

Satomi M., Sommerer C., "game\_of\_life": An Interactive art installation using an eye-tracking interface", Proceedings of the international conference on Advances in computer entertainment technology, pp. 246-247, Salzburg, (2007)

Itaru Kitahara, "Ryuuki Sakamoto, Megumu Tsuchikawa, Mika Satomi, Kaoru, Tanaka, Kiyoshi Kogure, "Cinematized Reality: Displaying Daily Life in Cinematographic 3D Videos", Workshop on Knowledge Sharing for Everyday Life (KSEL06) <<http://www.mis.atr.jp/KSEL06/>>, pp.67-74, (2006)

Itaru Kitahara, Ryuuki Sakamoto, Mika Satomi, Kaoru Tanaka, Kiyoshi, Kogure, "Cinematized Reality: Cinematographic Camera Controlling 3D Free-Viewpoint Video", 2nd IEE European

Conference on Visual Media Production (CVMP2005) <<http://conferences.iee.org/CVMP/>>, pp.154-161, (2005)

田中郁、坂本竜基、北原格、里見美香、土川仁、小暮潔、國藤 進、“Cinematized Reality: 自由視点映像に対する映画のカメラワーク”、インタラクシオン2005、pp.75-76、(2005)

Ryuuki Sakamoto, Itaru Kitahara, Mika Satomi, Kaoru Tanaka, Kiyoshi Kogure, "Cinematized Reality: Cinematographic Camera Control in 3D Videos", ACM Siggraph2005 <<http://www.siggraph.org/s2005/>>, Sketch, (2005)

Geo-Media: The interactive Augmented-Reality system for outdoor use with VRS-RTK-GPS: Proceedings of the Tenth International Conference on Virtual Systems and Multi Media, pp.1262-1271, (2004)

#### Articles:

Message me featured in the book "Fashionable Technology - The Intersection of Design, Fashion, Technology, and Science", Sabine Seymour, Springer Vienna New York, May 2008

Message me in Homo Ludens Ludens catalog, Laboral, Centro de Arte y Creation Industrial, 2008

Message me featured in GEE Magazine

Message me featured in PAGE Magazine